



# Scala for Java Developers

a presentation for the

*Tampa Java Users Group*

by

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# Preliminaries



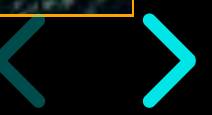
An underwater scene with a bright sun shining through the water surface, creating a lens flare effect. A red curve, representing an exponential growth, starts horizontally from the left and curves sharply upwards towards the top right. The background shows a school of fish swimming in clear blue water above a coral reef.

# Underwater Exponential Learning Curve



**Scala**

**Underwater Exponential Learning Curve**





# Scala as bleeding-edge Java

Scala Feature	Eventual Java Feature
lambdas, map(...), etc.	lambdas, map(...), etc.
scala.Option	java.lang.Optional
case class	record
pattern matching	enhanced switch
sealed classes and traits	sealed classes and interfaces
ubiquitous type inference	inferred var type
concurrency via Future	concurrency via Future
concrete trait methods	default methods of interface
_ for unnamed variables	_ for unnamed variables



# Scala as bleeding-edge Java

- *All these features are more idiomatic to and deeply integrated into Scala.*
- *Scala arguably exists because Martin Odersky got frustrated with the slow pace of Java evolution.*
- See *pizza*, the 1997 prototype of generic Java





# Why Scala?



# Concision

## Scala

- encourages programmers to express themselves **cleanly and concisely** with very little boilerplate.
- successfully blends multiple programming-language paradigms (**functional**, **object-oriented**), enabling whichever style best models a particular problem or domain.
- combines **flexible syntax** with extraordinary **type safety**, enabling construction of "dialects" that function as domain-specific languages.



# Concision — Primes in Java

```
public final class Primes {  
    public static boolean isPrime(int n) {  
        var isPrime = true;  
        var max = (int) Math.floor(Math.sqrt(n));  
        for (int i = 2; i <= max; ++i) {  
            if (n % i == 0) {  
                isPrime = false;  
                break;  
            }  
        }  
        return isPrime;  
    }  
}
```



# Concision — Primes in Scala

```
def isPrime( n : Int ) =  
  !(2 to math.floor(math.sqrt(n)).toInt).exists( n % _ == 0 )
```

or, perhaps more readably...

```
def isPrime( n : Int ) =  
  val max = math.floor(math.sqrt(n)).toInt  
  !(2 to max).exists( n % _ == 0 )
```

⇒ *I am using Scala 3 syntax!*



# Concision — Primes in Java, functional style

```
import java.util.stream.IntStream;

public final class Primes {
    public static boolean isPrime(int n) {
        var max = (int) Math.floor(Math.sqrt(n));
        return !IntStream.rangeClosed( 2, max )
                        .anyMatch(check -> n % check == 0 );
    }
}
```

⇒ *Pretty close!*



# Safety

```
def sendmail(to: String, subject: String, text: String) = ???
```

Yuck. 🤢

Enforce everything you know at compile-time!

```
def sendmail(to: Email, subject: String, text: String) = ???
```

⇒ *The ??? function is a wonderful convenience!*



# Safety

Elsewhere...

```
opaque type Email = String

class BadEmail(msg: String, cause: Throwable = null) extends Exception(msg, cause)

// modified from https://www.regular-expressions.info/email.html
val EmailRegex = """(?:^\\s*([A-Z0-9._%+-]+@[A-Z0-9.-]+\\.([A-Z]{2,})\\s*$)|.r

def toEmail(s: String): Email =
  s match {
    case EmailRegex(trimmed) => trimmed
    case _                    => throw new BadEmail(s)
  }

// toString() will give us back our String
```

⇒ *No boxing or runtime overhead! One-line custom Exception!*



# Abstraction

e.g. "tagless final" style — *very optional! love it or hate it!*

```
// from Practical FP in Scala, 2nd Ed, by Gabriel Volpe (2021)
final case class Checkout[F[_]: Background: Logger: MonadThrow: Retry](
  payments: PaymentClient[F],
  cart:      ShoppingCart[F],
  orders:    Orders[F],
  policy:    RetryPolicy[F]
){
  def process(userId: UserId, card: Card): F[OrderId] =
    cart.get(userId).flatMap {
      case CartTotal(items, total) =>
        for {
          its <- ensureNonEmpty(items)
          pid <- processPayment(Payment(userId, total, card))
          oid <- createOrder(userId, pid, its, total)
          _ <- cart.delete(userId).attempt.void
        } yield oid
    }
  def processPayment(in: Payment): F[PaymentId] =
    Retry[F] // calls no-arg apply methods of Retry, finds implicit instance
      .retry(policy, Retriable.Payments)(payments.process(in))
      .adaptError {
        case e => PaymentError( Option(e.getMessage).getOrElse("Unknown") )
      }
  // ...
}
```





# Hyperscale

The Scala ecosystem includes libraries for building concurrent, resilient, incredibly scalable services based on transformable "functional effects".

- ZIO
- Cats effects / FS2

See also [Tapir](#), an infrastructure agnostic endpoint definition library.

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*These libraries are challenging. End up here, but don't start your Scala journey with these tools, unless you are working with a team to mentor you.*



# Simplicity

- Scala's best kept secret is how beautifully you can accomplish simple things very simply, while getting all the benefits of strong type safety.
- Scala's built-in `collections` library is a superpower.







# Simplicity

Li Haoyi writes beautiful libraries that emphasize simplicity. Some examples I enjoy include

- `os-lib` for simple file-system and process handling
- `requests-scala`, a simple blocking HTTP client
- `upickle`, simple typesafe JSON processing
- `utest`, beautifully concise testing
- `cask`, HTTP services without ceremony

Check out all of his libraries [here](#).

Haoyi is also the author of the `mill` build tool, which like all build tools in Scala is a Swiss Army knife with which you do much more than build.

Haoyi's book *Hands-On Scala Programming* is a great introduction for programmers interested in getting stuff done fast.



# Compatible

- The **full range of Java libraries** is accessible from Scala code
- You can **write Java-compatible facades** to make your Scala libs available to Java and other JVM language clients.





# Just effing interesting

Scala is...

- a **kitchen sink** / **mad scientists' lab** of programming language ideas
- a **metaprogramming language** as much as programming language

*Commune with the compiler.*





paque types • top-level declarations • inline, macros, and metaprogramming  
• flexible, concise syntax • multiplatform: Scala JVM, Scala JS, Scala native •  
rich collections library • typeclasses / ad hoc polymorphism • apply(...)  
method makes anything callable • rich regex support • for comprehensions,  
convenient monad sequencing • strong immutability preference • by-name  
params + multiple arg lists => user-defined control flow constructs • infix  
function notation => operator overloading • String interpolation • case class  
• strong expressive typing with convenient type inference • extension  
methods • if/then and codeblocks as expressions • multiline String •  
pattern matching with deep destructuring • higher kinded types • Nothing as  
type hierarchy bottom • singleton object, much saner than static • opaque  
types • top-level declarations • inline, macros, and metaprogramming •  
flexible, concise syntax • multiplatform: Scala JVM, Scala JS, Scala native •  
rich collections library • typeclasses / ad hoc polymorphism • apply(...)  
method makes anything callable • rich regex support • for comprehensions,  
convenient monad sequencing • strong immutability preference • by-name  
params + multiple arg lists => user-defined control flow constructs • infix



# **scala-cli for Java programmers**



# scala-cli

- a shell command, **minimal-config build tool** in the style of golang's multifarious `go` command.
- will soon become the default `scala` command
  - replaces existing command modeled on the `java` command
- supports **compiling**, **running**, **packaging**, and **publishing** libraries and applications, and running a **REPL**
- supports `graalvm` native image generation
- supports **scripting in Scala**
  - `#!/usr/bin/env -S scala-cli` shebang



# scala-cli

- supports **Java** code *as well and easily* as **Scala** code!
  - On the Java side, jbang is the closest competition, but scala-cli is in some respects easier to use, more "batteries included"
  - and of course, scala-cli supports Scala too
- Consider prototyping your Java projects with scala-cli
  - <https://scala-cli.virtuslab.org/>
  - maybe mix in a bit of Scala!



# Demos



# Demos

1. `HelloWorld.java` in `scala-cli`
  - output to native
2. `HelloPDF.java` in `scala-cli`
  - let's use `Apache PDFBox`, dependency resolution is so easy!
  - output to JVM-dependent package
3. `HelloWorld.scala`
  - cool regex handling
4. `poemalyzer`
  - hit a JSON API with `requests-scala` to grab a random poem
  - deserialize result to `case class` with `upickle`
  - build a sorted word frequency table with Scala's `Collections API`
  - print a nice report



# Demos — cheatsheet

- Library coordinates
  - `org.apache.pdfbox:pdfbox:2.0.28` ← Java
  - `com.lihaoyi::upickle:3.1.0` ← Scala
  - `com.lihaoyi::requests:0.8.0` ← Scala
  - understand the tricky double colon for Scala libs!
- PDFBox Hello World to steal
  - <https://pdfbox.apache.org/1.8/cookbook/documentcreation.html>
- requests breadcrumbs
  - `requests.get(...).text()`
- upickle breadcrumbs
  - `upickle.default.{ReadWriter, read}`
- PoetryDB API random poem endpoint
  - <https://poetrydb.org/random>



# Epilogue



# Learn Scala

## Quickstart:

- Free *Scala at Light Speed* two-hour video course  
[rockthejvm.com](http://rockthejvm.com)

## Recommended books:

- *Hands on Scala Programming* by Li Haoyi  
<https://lihaoyi.gumroad.com/l/DNJPR>
- *Programming Scala, 3ed* by Dean Wampler  
<https://www.oreilly.com/library/view/programming-scala-3rd/9781492077886/>
- *Programming in Scala, 5ed* by Odersky et al  
[https://www.artima.com/shop/programming\\_in\\_scala\\_5ed](https://www.artima.com/shop/programming_in_scala_5ed)



**Thank You!**



# Colophon

## Tools

- `reveal.js` — web presentation library
- `unstatic` — Scala static-site generator
- `untemplate` — Scala templating library

## Images

- Cover image, weird server farm — *Midjourney*
- Over-under sunny ocean split shot — *Bing Image Generator*
- Goofy Superhero — *Bing Image Generator*
- Steampunk mad scientist's lab — *Bing Image Generator*
- Headshots of Martin Odersky and Li Hayoi scraped from online profile pics

## Fonts

- `Raleway`
- `Inconsolata`

*You can find the build of this presentation [here](#).*

